### Frequency Scanning using CC430Fx, CC110x, and CC111xFx By Siri Johnsrud

#### Keywords

- CC430Fx
- CC1100
- CC1100E
- CC1101

- CC1110Fx
- CC1111Fx
- Frequency Scanning
- VCO

#### 1 Introduction

The purpose of this design note is to show the necessary steps to successfully scan through a frequency band covering *n* numbers of channels, and find the strongest signal in the band.





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### 2 Abbreviations

| CS   | Carrier Sense                      |
|------|------------------------------------|
| kHz  | Kilo Hertz                         |
| MHz  | Mega Hertz                         |
| RSSI | Received Signal Strength Indicator |
| RF   | Radio Frequency                    |
| RX   | Receive                            |
| μs   | Micro Seconds                      |
| VCO  | Voltage Controlled Oscillator      |



### 3 Example

#### 3.1 Assumptions

Assume one wants to scan the complete frequency band ranging from 779 - 928 MHz in steps of 200 kHz (This band is not covered by the CC1100E [3], which only supports the frequency bands ranging from 470 - 510 MHz and from 950 - 960 MHz). The easiest way to accomplish this is to select a base frequency for the frequency synthesizer (FREQ2, FREQ1, and FREQ0) and then use the CHANNR register to change frequency between channels. The channel spacing is given by Equation 1.

$$\Delta f_{CHANNEL} = \frac{f_{XOSC}}{2^{18}} \cdot (256 + CHANSPC_M) \cdot 2^{CHANSPC_E}$$

#### **Equation 1. Channel Spacing**

To achieve a channel spacing of ~200 kHz, MDMCFG1.CHANSPC E must be set to 2 and MDMCFG0.CHANSPC M to 248. The channel spacing will then be 199.951172 kHz. There will be 746 channels need to be scanned in the entire band that ((928 MHz - 779 MHz)/200 kHz + 1 = 746) and since the CHANNR register is only 8 bits wide, one will have to use three different base frequencies to cover it. SmartRF<sup>®</sup> Studio [6] is used to find the correct base frequencies and corresponding register settings. Please see Table 1 for details.

| Sub Band # | Frequency Range              |                      | CHANNR  | Base Frequency |       | ncy   |
|------------|------------------------------|----------------------|---------|----------------|-------|-------|
|            | Base (Start) Frequency [MHz] | Stop Frequency [MHz] |         | FREQ2          | FREQ1 | FREQ0 |
| 0          | 779.009766                   | 829.997314           | 0 - 255 | 0x1D           | 0xF6  | 0x40  |
| 1          | 830.196869                   | 881.184418           | 0 - 255 | 0x1F           | 0xEE  | 0x3F  |
| 2          | 881.384369                   | 927.972992           | 0 - 233 | 0x21           | 0xE6  | 0x3F  |

#### **Table 1. Base Frequencies and Channel Numbers**

When using SmartRF Studio [6] to generate register settings one will see that the TESTO register is frequency dependent. In the band covered here, TESTO should be 0x0B for frequencies from 861 MHz and below, and 0x09 for frequencies above 861 MHz. This means that sub band #0 should alwavs use TEST0 0x0B. sub band #2 should alwavs = use TEST0 =  $0 \times 09$ , while sub band #1 should use  $0 \times 0B$  for channel 0 - 154 and  $0 \times 09$  for channel 155 - 255.

#### 3.2 Pseudo Code

In short, what one should do is to go through all cannels in the band. For each channel, the radio should enter RX mode and if CS is asserted, the RSSI value should be read and stored together with the corresponding frequency. When all channels have been scanned, the frequency with the highest RSSI value is selected. In the following pseudo code (see Figure 1 and Figure 2), it is assumed that the frequency synthesizer is calibrated every time when going from IDLE to RX state (MCSM0.FS\_AUTOCAL =  $01_b$ ).



| #define NUMBER_OF_SUB_BANDS 3  |  |  |  |  |  |
|--|--|--|--|--|--|
| <pre>// Variables used to calculate RSSI<br/>UINT8 rssi_dec;<br/>INT16 rssi_dBm;<br/>UINT8 rssi_offset[NUMBER_OF_SUB_BANDS] = {77, 77, 77};</pre>  |  |  |  |  |  |
| <pre>// Freq. Band Range Channel<br/>// 0 779.009766 - 829.997314 0 - 255 All 0x0B<br/>// 1 830.196869 - 881.184418 0 - 255 &lt;- 154 = 0x0B, 155 -&gt; = 0x09<br/>// 2 881.384369 - 927.972992 0 - 233 All 0x09</pre> |  |  |  |  |  |
| <pre>INT16 rssiTable[256];<br/>UINT16 channelNumber[256];<br/>UINT8 carrierSenseCounter = 0; // Counter used to keep track on how many time CS has been asserted in one sub band</pre>                                 |  |  |  |  |  |
| <pre>// Stop Channel in each of the sub bands UINT8 lastChannel [NUMBER_OF_SUB_BANDS] = { 255, 255, 233 };</pre>   |  |  |  |  |  |
| <pre>// Channel number for each of the sub bands where one should change from TEST0 = 0x0B to TEST0 = 0x09 UINT16 limitTest0Reg[NUMBER_OF_SUB_BANDS] = { 256, 155, 0 };</pre>  |  |  |  |  |  |
| <pre>// Initialized to a value lower than the RSSI threshold<br/>INT16 highRSSI[NUMBER_OF_SUB_BANDS] = { -150, -150, -150};</pre>  |  |  |  |  |  |
| <pre>// Initialized to a value greater than the highest channel number<br/>UINT16 selectedChannel[NUMBER_OF_SUB_BANDS] = { 300, 300, 300};</pre>   |  |  |  |  |  |
| UINT8 freqSettings[NUMBER_OF_SUB_BANDS][3] // {FREQ2, FREQ1, FREQ0}<br>= {{0x1D, 0xF6, 0x40},<br>{0x1F, 0xEE, 0x3B},<br>{0x21, 0xE6, 0x3F}};   |  |  |  |  |  |
| <pre>UINT8 activeBand; // After the scanFreqBands() function has run, this variable will contain the sub band where</pre>  |  |  |  |  |  |

Figure 1. Defines and Global Variables



```
void scanFreqBands(void) {
   UINT8 subBand;
UINT8 i;
UINT16 channel;
     / 1) Loop through all sub bands
   for (subBand = 0; subBand < NUMBER_OF_SUB_BANDS; subBand++) {</pre>
        / 1.1) Set the base freq. for the current sub band. The values for FREQ2, FREQ1, and FREQ0 can be found in
/ freqSettings[subBand][n], where n = 0, 1, or 2
     // 1.2) Set TEST0 register = 0x0B
     // 1.3) Loop through all channels
for (channel = 0; channel <= lastChannel[subBand]; channel++ ) {</pre>
        UINT8 pktStatus;
        // 1.3.1) Set CHANNR register = channel
        // 1.3.2) Change TEST0 register settings to 0x09 if freq is above 861 MHz
if (channel == limitTest0Reg[subBand]) {
           // 1.3.2.1) Set TEST0 register = 0x09
        // 1.3.3) Enter RX mode by issuing an SRX strobe command
        \ensuremath{//} 1.3.4) Wait for radio to enter RX state (can be done by polling the MARCSTATE register)
        // 1.3.5) Wait for RSSI to be valid (See DN505 [7] on how long to wait)
         // 1.3.6) Read the PKTSTATUS register while the radio is in RX state (store it in pktStatus)
        // 1.3.7) Enter IDLE state by issuing an SIDLE strobe command
        // 1.3.8) Check if CS is asserted (use the value obtained in 1.3.6) if (pktStatus & 0{\rm x}40) { // CS is asserted
           // 1.3.8.1) Read RSSI value and store it in rssi_dec
           // 1.3.8.2) Calculate RSSI in dBm (rssi dBm) (offset value found in rssi offset[subBand])
           // 1.3.8.3) Store the RSSI value and the corresponding channel number
rssiTable[carrierSenseCounter] = rssi_dBm;
           channelNumber[carrierSenseCounter] = channel;
            carrierSenseCounter++;
     } // End Channel Loop
      // 1.4) Before moving on to the next sub band, scan through the rssiTable to find the highest RSSI value. Store
// the RSSI value in highRSSI[subBand] and the corresponding channel number in selectedChannel[subBand]
      // the kSI value in highESSI (subBand) for (i = 0; i < carrierSenseCounter; i++) {
    if (rssiTable[i] > highESSI [subBand]) {
        highESSI [subBand] = rssiTable[i];
    }
}
            selectedChannel[subBand] = channelNumber[i];
     // 1.5) Reset carrierSenseCounter
carrierSenseCounter = 0;
   } // End Band Loop
   // 2) When all sub bands have been scanned, find which sub band has the highest RSSI (Scan the highRSSI[subBand]
// table). Store the subBand (0, 1, or 2) and the corresponding channel in the global variables activeBand and
           activeChannel respectively
     INT16 tempRssi = -150;
     for (subBand = 0; subBand < NUMBER_OF_SUB_BANDS; subBand++) {
  if (highRSSI[subBand] >= tempRssi) {
    tempRssi = highRSSI[subBand];

           activeChannel = selectedChannel[subBand];
activeBand = subBand;
}
}
        }
```

#### Figure 2. Pseudo Code for scanFreqBand() when $MCSM0.FS_AUTOCAL = 01_b$

Going from IDLE to RX with calibration (MCSM0.FS\_AUTOCAL =  $01_b$ ) takes ~800 µs while going from IDLE to RX without calibration (MCSM0.FS\_AUTOCAL =  $00_b$ ) takes ~75 µs. The scanning time can therefore be reduced significantly by reducing the numbers of frequencies to calibrate. If calibrating for frequency x MHz, it is possible to enter RX on a frequency 1 MHz below x and 1 MHz above x without doing a new calibration (11 frequencies are covered by only one calibration when the channel spacing is ~200 kHz). Using this approach will complicate the code a bit, so the next code example (see Figure 3) simply shows how one can calibrate every 5<sup>th</sup> channel instead (calibrate for channel x, x + 1 MHz, x + 2 MHz etc.).



```
void scanFreqBands(void) {
  UINT8 subBand;
UINT8 i;
UINT16 channel;
  // 1) Loop through all sub bands
for (subBand = 0; subBand < NUMBER_OF_SUB_BANDS; subBand++) {</pre>
        / 1.1) Set the base freq. for the current sub band. The values for FREQ2, FREQ1, and FREQ0 can be found in
/ freqSettings[subBand][n], where n = 0, 1, or 2
     // 1.2) Set TEST0 register = 0x0B
          1.3) Reset Calibration Counter (calibration performed when counter is 0)
     calCounter = 0;
     // 1.4) Loop through all channels
for (channel = 0; channel <= lastChannel [subBand]; channel++ ) {</pre>
        UINT8 pktStatus;
        // 1.4.1) Set CHANNR register = channel
        // 1.4.2) Change TESTO register settings to 0x09 if freq is above 861 MHz. When TESTO is changed to 0x09, it
// is important that FSCAL2 is set to 0x2A and that a new calibration is performed
if (channel == limitTest0Reg[subBand]) {
          // 1.4.2.1) Set TEST0 register = 0x09
          // 1.4.2.2) Set FSCAL2 register = 0x2A
            // 1.4.2.3) Calibration is needed when TESTO is changed
           calCounter = 0;
        }
        // 1.4.3) Calibrate for every 5th ch. + at start of every sub band and every time the TESTO reg. is changed if (calCounter++ == 0) {
           // 1.4.3.1) Perform a manual calibration by issuing an SCAL strobe command
        }
        // 1.4.4)) Reset Calibration Counter (if calCounter = 5, we are 1 MHz away from the frequency where a
// calibration was performed)
if (calCounter == 5) {
           // 1.4.4.1) Calibration is performed if calCounter = 0
calCounter = 0;
        }
        // 1.4.5) Enter RX mode by issuing an SRX strobe command
        // 1.4.6) Wait for radio to enter RX state (can be done by polling the MARCSTATE register)
        // 1.4.7) Wait for RSSI to be valid (See DN505 [7] on how long to wait)
        // 1.4.8) Read the PKTSTATUS register while the radio is in RX state (store it in pktStatus)
        // 1.4.9) Enter IDLE state by issuing an SIDLE strobe command
        // 1.4.10) Check if CS is asserted (use the value obtained in 1.4.8) if (pktStatus & 0\,{\times}4\,0) { // CS is asserted
           // 1.4.10.1) Read RSSI value and store it in rssi dec
          // 1.4.10.2) Calculate RSSI in dBm (rssi_dBm)(offset value found in rssi_offset[subBand])
            // 1.4.10.3) Store the RSSI value and the corresponding channel number
           rssiTable[carrierSenseCounter] = rssi_dBm;
channelNumber[carrierSenseCounter] = channel;
           carrierSenseCounter++;
     } // End Channel Loop
     // 1.5) Before moving on to the next sub band, scan through the rssiTable to find the highest RSSI value. Store
// the RSSI value in highRSSI[subBand] and the corresponding channel number in selectedChannel[subBand]
for (i = 0; i < carrierSenseCounter; i++) {
    if (rssiTable[i] > highRSSI[subBand]) {
        highRSSI[subBand] = rssiTable[i];
        selectedChannel[subBand] = channelNumber[i];
    }
}
        }
     }
  // 1.6) Reset carrierSenseCounter
carrierSenseCounter = 0;
} // End Band Loop
   // 2) When all sub bands have been scanned, find which sub band has the highest RSSI (Scan the highRSSI[subBand]
// table). Store the subBand (0, 1, or 2) and the corresponding channel in the global variables activeBand and
// activeChannel respectively
     INT16 tempRssi = -150;
for (subBand = 0; subBand < NUMBER_OF_SUB_BANDS; subBand++) {</pre>
        if (highRSSI[subBand] >= tempRssi) {
  tempRssi = highRSSI[subBand];
  activeChannel = selectedChannel[subBand];
           activeBand = subBand;
 }
```

Figure 3. Pseudo Code for scanFreqBand() when  $MCSM0.FS_AUTOCAL = 00_b$ 



When TEST0 =  $0 \times 0B$  the VCO selection calibration stage is enabled (TEST0.VCO\_SEL\_CAL\_EN = 1). In this case, the value of FSCAL2.VCO\_CORE\_H\_EN does not matter and after a calibration FSCAL2.VCO\_CORE\_H\_EN can be 1 or 0, depending on which VCO was selected. When TEST0 =  $0 \times 09$  the VCO selection calibration stage is disabled (TEST0.VCO\_SEL\_CAL\_EN = 0) and the VCO is forced high or low depending on the FSCAL2.VCO\_CORE\_H\_EN setting. Since FSCAL2.VCO\_CORE\_H\_EN might have been 0 after the last calibration when TEST0 was 0x09, it is important to change FSCAL2.VCO\_CORE\_H\_EN to 1 when TEST0 is changed to 0x09 since SmartRF Studio [6] recommends high VCO for all frequencies above 861 MHz.



### 4 References

- [1] CC430 User's Guide (slau259.pdf)
- [2] CC1100 Single-Chip Low Cost Low Power RF-Transceiver, Data sheet (cc1100.pdf)
- [3] CC1100E Low-Power Sub-GHz RF Transceiver (470-510 MHz & 950-960 MHz) (CC1100E.pdf)
- [4] CC1101 Single-Chip Low Cost Low Power RF-Transceiver, Data sheet (cc1101.pdf)
- [5] CC1110Fx/CC1111Fx Low-Power Sub-1 GHz RF System-on-Chip (SoC) with MCU, Memory, Transceiver, and USB Controller (cc1110f32.pdf)
- [6] SmartRF<sup>®</sup> Studio (swrc046.zip)
- [7] DN505 RSSI Interpretation and Timing (swra114.pdf)



### **5** General Information

#### 5.1 Document History

| Revision | Date       | Description/Changes |
|----------|------------|---------------------|
| SWRA315  | 2010.01.22 | Initial release.    |



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